Computing cone-constrained singular values of matrices

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Class of Computational Complexity

$$\min_{ \begin{subarray}{c} u \in P, \ \|u\| = 1, \\ v \in Q, \ \|v\| = 1, \end{subarray} } u^\top A v \qquad P, Q \quad \text{closed convex cones} \\ \text{finitely generated}$$

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 $\min_{\substack{u \in P, \ \|u\| = 1, \\ Q \text{ finitely generated}}} u^\top A v \qquad P, Q \quad \text{closed convex cones} \\ \quad \text{finitely generated}$



Pareto Singular Values

$$\min_{\begin{subarray}{c} u \geq 0, \ \|u\| = 1, \\ v \geq 0, \ \|v\| = 1, \end{subarray}} \ u^\top A v$$

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 $\min_{u \in P, \|u\| = 1,} u^{\top} A v \qquad P, Q \quad \text{closed convex cones}$ finitely generated



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Conic Angles

$$\min_{\begin{subarray}{c} u \in P, \ \|u\| = 1, \\ v \in Q, \ \|v\| = 1, \end{subarray}} u^\top v$$

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$$\min_{\substack{u \ge 0, \ \|u\| = 1, \\ v > 0, \ \|v\| = 1,}} u^{\top} A v$$



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$$\min_{\begin{subarray}{c} u \in P, \ ||u|| = 1, \\ v \in Q, \ ||v|| = 1, \end{subarray}} u^{\top} v$$



Singular Values

$$\min_{\|u\|=\|v\|=1} u^\top A v$$

$$\min_{\begin{subarray}{c} u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1, \end{subarray}} u^{\top} A v$$

$$u^{\top}Av$$

P,Q closed convex cones finitely generated





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Polynomial Time $O(mn^2)$ to compute all Singular Values

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Lemma (B., G., S. 2024)

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The minimum conical singular value problem reduces polynomially

Theorem (G., Glineur 2013)

Let $B \in \{0,1\}^{m imes n}$ be the bi-adjacency matrix of a bipartite graph with $d \geq \max\{m,n\}$

$$\min_{\substack{v>0 \ v>0}} \|B-d(1-B)-xy^{\top}\|_F^2$$
 (Nonnegative Rank 1)

is solved by binary vectors x, y that identify the Maximum Edge Biclique

Theorem (Seeger, S. 2023)

$$\sigma_0 = (u^*)^\top A v^* = \min_{u,v \ge 0} u^\top A v$$
 : $||u|| = ||v|| = 1$ (Pareto SV)

If A has at least one negative entry then $(x^*, y^*) = \sqrt{-\sigma_0}(u^*, v^*)$ is optimal for

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Theorem (Peeters 2003)

The Maximal Edge Biclique problem is NP-hard

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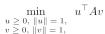


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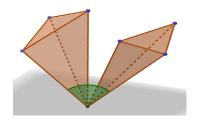
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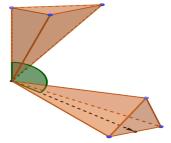


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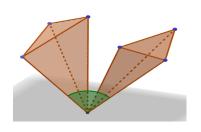


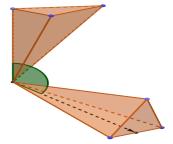


$$\label{eq:polymer} \begin{array}{ll} \min & u^\top v & P, Q \subseteq \mathbb{R}^n \ \ \text{non trivial (polyhedral) cones} \\ u \in P, \ \|u\| = 1, \\ v \in Q, \ \|v\| = 1, \end{array}$$

"Simple" Case:

$$\min_{\begin{subarray}{c} u \in P, \ \|u\| = 1, \\ v \in Q, \ \|v\| = 1, \end{subarray}} u^\top v \geq 0 \implies u, v \text{ are vertices of } P, Q$$





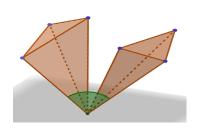
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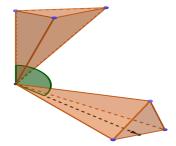
"Simple" Case:

If one of u, v in the antipodal pair is a vertex then the problem is **Polynomial** in n and the number of generators of P, Q

$$\min_{v \in Q, \, \|v\|=1} u^\top v = -\max_{v \in -Q, \, \|v\|=1} u^\top v \implies v = -\frac{Proj(u, -Q)}{\|Proj(u, -Q)\|}$$

$$Proj(u, -Q) \equiv \min_{y \ge 0} \|u - (-H)y\| \qquad \langle H \rangle = Q, \text{ NNLS, convex}$$





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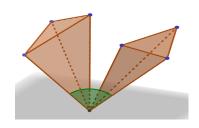
if $(u^*)^\top v^* < 0$, when is it that one among u, v is a vertex?

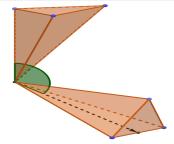
Theorem (B., G., S. 2024)

Let (u, v) be a stationary point and let $u \in int(F_u)$, $v \in int(F_v)$ where F_u , F_v are faces of P, Q. If $dim(F_u) + dim(F_v) > n$ and $v \neq \pm u$, then (u, v) is a saddle point

Corollary (B., G., S. 2024)

If (u, v) is a local minimum in dimension $n \le 3$ with $u \ne -v$, then at least one among u, v is a vertex





Algorithms

$$\lambda^* = \min_{\begin{subarray}{c} u \in P, \ \|u\| = 1, \\ v \in Q, \ \|v\| = 1, \end{subarray}} \begin{subarray}{c} u^\top A v = \min_{\begin{subarray}{c} x \ge 0, \ \|Gx\| = 1, \\ y \ge 0, \ \|Hy\| = 1, \end{subarray}} \begin{subarray}{c} x^\top G^\top A H y \\ y \ge 0, \ \|Hy\| = 1, \end{subarray}$$

Idea: If we know the sets \mathcal{I} , \mathcal{J} of indices for which $x_i^*, y_j^* > 0$, called **Active Sets**, then a direct gradient computation solves the problem

KKT Conditions

$$\begin{cases} 0 \le x^* \perp G^\top A H y^* - \lambda^* G^\top G x^* \ge 0 \\ 0 \le y^* \perp H^\top A^\top G x^* - \lambda^* H^\top H y^* \ge 0 \\ \|Gx^*\| = \|Hy^*\| = 1 \end{cases} \implies \begin{cases} 0 < \overline{x}, \quad \overline{G}^\top A \overline{H} \overline{y} - \lambda^* \overline{G}^\top \overline{G} \overline{x} = 0 \\ 0 < \overline{y}, \quad \overline{H}^\top A^\top \overline{G} \overline{x} - \lambda^* \overline{H}^\top \overline{H} \overline{y} = 0 \\ \overline{x} := x_{\mathcal{I}}^*, \overline{y} := y_{\mathcal{J}}^*, \overline{G} := G_{:,\mathcal{I}}, \overline{H} := H_{:,\mathcal{J}} \end{cases}$$

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For the optimal solution $(u^*, v^*) = (Gx^*, Hy^*) = (\overline{Gx}, \overline{Hy})$ and $\lambda^* = (u^*)^{\top} A v^*$

$$M^* := \begin{pmatrix} 0 & \overline{H}^\dagger A^\top \overline{G} \\ \overline{G}^\dagger A \overline{H} & 0 \end{pmatrix} \implies M^* \begin{pmatrix} \overline{y} \\ \overline{x} \end{pmatrix} = \lambda^* \begin{pmatrix} \overline{y} \\ \overline{x} \end{pmatrix}$$

where λ^* is the least eigenvalue of M^* (from 2° order KKT)

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$$M^* := \begin{pmatrix} 0 & \overline{H}^\dagger A^\top \overline{G} \\ \overline{G}^\dagger A \overline{H} & 0 \end{pmatrix} \implies M^* \begin{pmatrix} \overline{y} \\ \overline{x} \end{pmatrix} = \lambda^* \begin{pmatrix} \overline{y} \\ \overline{x} \end{pmatrix}$$

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Idea: If we know the sets \mathcal{I} , \mathcal{J} of indices for which $x_i^*, y_j^* > 0$, called **Active Sets**, then a direct gradient computation solves the problem

KKT Conditions:

$$\begin{cases} 0 \leq x^* \perp G^\top A H y^* - \lambda^* G^\top G x^* \geq 0 \\ 0 \leq y^* \perp H^\top A^\top G x^* - \lambda^* H^\top H y^* \geq 0 \\ \|Gx^*\| = \|Hy^*\| = 1 \end{cases} \implies \begin{cases} 0 < \overline{x}, \quad \overline{G}^\dagger A \overline{H} \overline{y} - \lambda^* \overline{x} = 0 \\ 0 < \overline{y}, \quad \overline{H}^\dagger A^\top \overline{G} \overline{x} - \lambda^* \overline{y} = 0 \\ \overline{x} := x_{\mathcal{I}}^*, \overline{y} := y_{\mathcal{J}}^*, \overline{G} := G_{:,\mathcal{I}}, \overline{H} := H_{:,\mathcal{J}} \end{cases}$$

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The Active Set algorithm cycles over all subsets of indices \mathcal{I}, \mathcal{J} and tests if the least eigenvalue of M has a nonnegative eigenvector, giving us upper bounds on λ^* , and the exact solution when \mathcal{I}, \mathcal{J} coincide with the active sets of (x^*, y^*)

Optimizations: $2 < |\mathcal{I}| + |\mathcal{J}| \le m + n - \text{Null}(A^{\top}A - ||A||^2I)$ and \overline{G} , \overline{H} must be full rank

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Input:
$$A \in \mathbb{R}^{m \times n}$$
, $G \in \mathbb{R}^{m \times p}$, $H \in \mathbb{R}^{n \times q}$, $P = \langle G \rangle$, $Q = \langle H \rangle$

Output: $\lambda = \min u^{\top} A v$ such that ||u|| = ||v|| = 1, $u \in P$, $v \in Q$

1:
$$\lambda = g_i^{\top} A h_j = \min_{k,\ell} (G^{\top} A H)_{k,\ell}, \ u = g_i, \ v = h_j, \ r = \text{Null}(A^{\top} A - ||A||^2 I_n)$$

2: $\mathscr{I} := \{ (\mathcal{I}, \mathcal{J}) : 2 < |\mathcal{I}| + |\mathcal{J}| \le m + n - r, \ \overline{G} := G_{:,\mathcal{I}} \ \text{and} \ \overline{H} := H_{:,\mathcal{J}} \ \text{full column rank} \}$

3: **for**
$$(\mathcal{I}, \mathcal{J}) \in \mathscr{I}$$
, **do**
4: $A_{\vee} = \overline{G}^{\dagger} A^{\top} \overline{H} A_{\vee} = \overline{H}^{\dagger} A \overline{G}$

5:
$$A_{\lambda} = A_{\nu}A_{\kappa}$$
, $\widetilde{A}_{\lambda} = A_{\kappa}$ (or $A_{\lambda} = A_{\kappa}A_{\nu}$, $\widetilde{A}_{\lambda} = A_{\nu}$ if $|\mathcal{I}| > |\mathcal{J}|$)

6: **if**
$$\rho(A_{\lambda}) \leq \lambda^2$$
 then Skip to the next $(\mathcal{I}, \mathcal{J}) \in \mathscr{I}$

7:
$$U$$
 right eigenspace of $\rho(A_{\lambda})$ in A_{λ} , $\mu = -\sqrt{\rho(A_{\lambda})}$, $W = \begin{pmatrix} \widetilde{A}_{\lambda}U/\mu \\ U \end{pmatrix}$

8: Compute the reduced QR of
$$W = VR$$

9: if
$$(VV^{\top} - I)z = 0$$
, $z \ge 0$, $e^{\top}z = 1$ admits a solution then

10:
$$\lambda = \mu$$
, $z = [y^\top x^\top]^\top$ (or $z = [x^\top y^\top]^\top$ if $|\mathcal{I}| > |\mathcal{J}|$)
11: $u = \overline{G}x/\|\overline{G}x\|$, $v = \overline{H}v/\|\overline{H}v\|$

11:
$$u = Gx/\|Gx\|, v = Hy/\|Hy\|$$

12: **end if**

$$\lambda^* = \min_{\begin{subarray}{c} u \in P, \ \|u\| = 1, \\ v \in Q, \ \|v\| = 1, \end{subarray}} \ u^\top A v$$

Idea: We have seen that if we know u^* or v^* , then finding the other is equivalent to solve an easy convex problem

Alternate Projection: starting from an initial feasible point (u_0, v_0) and k = 0

- $u_{k+1} = \arg\min_{x \in P} x^{\top} A v_k$ such that $||x||_2 = 1$
- $v_{k+1} = \arg\min_{y \in Q} u_{k+1}^{\top} Ay$ such that $||y||_2 = 1$
- k = k + 1

To accelerate the convergence, we add an Extrapolation step after each update

- $u_{k+1} = u_{k+1} + \beta(u_{k+1} u_k)$
- $v_{k+1} = v_{k+1} + \beta(v_{k+1} v_k)$
- If the objective increases then we decrease β and go back to (u_k, v_k) , otherwise we increase β

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```
Output: An approximate solution to \min_{u \in P, v \in Q} u^{\top} A v such that ||u||_2 = ||v||_2 = 1.
```

- 1: u = 0, v = 0, $v_e = v_0$, k = 1.
- 2: while $k \le K$ and $(\|u u_p\|_2 \ge \delta \text{ or } \|v v_p\|_2 \ge \delta)$ do
- 3: $u_p = u$. % Keep previous iterate in memory
- 4: $u = \arg\min_{x \in P} x^{\top} A v_e$ such that $||x||_2 = 1$.
- 5: $u_e = u + \beta(u u_p)$. % Extrapolated point
- 6: $v_p = v$. % Keep previous iterate in memory
- 7: $v = \arg\min_{y \in Q} u_e^\top Ay$ such that $||y||_2 = 1$.
- 8: $v_e = v + \beta(v v_p)$. % Extrapolated point
- 9: $e_k \leftarrow u^{\top} A v$.
- 10: **if** $k \ge 2$ and $e_k > e_{k-1}$ **then**
- 11: $u = u_p, \ v = v_p, \ \beta = \frac{\beta}{\eta}.$
- 12: else
- 13: $\beta \leftarrow \min(1, \gamma\beta)$.
- 14: end if
- 15: $k \leftarrow k + 1$. 16: **end while**

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Idea: If the minimum of $f_{\delta}(x, y) := x^{\top} G^{\top} A H y - \delta \|Gx\| \|Hy\|$ over $(x, y) \in \Delta_{p} \times \Delta_{q}$ is $\mu < 0$ then we get a decrease in the objective function

$$\frac{\mathbf{x}^{\top} \mathbf{G}^{\top} \mathbf{A} \mathbf{H} \mathbf{y}}{\|\mathbf{G} \mathbf{x}\| \|\mathbf{H} \mathbf{y}\|} = \delta + \frac{\mu}{\|\mathbf{G} \mathbf{x}\| \|\mathbf{H} \mathbf{y}\|} < \delta$$

Partial Linearization: starting from an initial feasible point (x_0, y_0) and k = 0,

- $\delta = \frac{\mathbf{x}_k^{\mathsf{T}} \mathbf{G}^{\mathsf{T}} \mathbf{A} \mathbf{H} \mathbf{y}_k}{\|\mathbf{G} \mathbf{x}_k\| \|\mathbf{H} \mathbf{y}_k\|}$
- Linearize wrt x the function $f_{\delta}(x, y_k)$, penalize it with $||x x_k||^2$ and minimize it to obtain x_{k+1}
- Linearize wrt y the function $f_{\delta}(x_{k+1}, y)$, penalize it with $||y y_k||^2$ and minimize it to obtain y_{k+1}
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- k = k + 1

Output: An approximate solution to $\min_{u \in P, v \in Q} \langle u, Av \rangle$ such that ||u|| = ||v|| = 1

1: Set
$$\delta_k := rac{\langle \mathit{Gx}^k, \mathit{AHy}^k
angle}{\| \mathit{Gx}^k \| \| \mathit{Hy}^k \|}$$

2: Let $L_1^k(x) := \langle Gx, AHy^k - \delta_k || Gx^k ||^{-1} || Hy^k || Gx^k \rangle$ Compute a solution \tilde{x}^k to the convex program

Input: $A \in \mathbb{R}^{m \times n}$, cones $P \subseteq \mathbb{R}^m$ and $Q \subseteq \mathbb{R}^n$

$$\min L_1^k(x) + \frac{\mu_1}{2} ||x - x^k||^2$$
 such that $x \in \Delta_p$

3: Let $L_2^k(y) := \langle Hy, A^\top Gx^k - \delta_k \| Gx^k \| \| Hy^k \|^{-1} Hy^k \rangle$ Compute a solution \tilde{y}^k to the convex program

$$\min L_2^k(y) + \frac{\mu_2}{2} \|y - y^k\|^2$$
 such that $y \in \Delta_q$

4: Let $d_1^k := \tilde{x}^k - x^k$ and $d_2^k := \tilde{v}^k - v^k$ 5: If $(|L_1^k(d_1^k)| < \delta$ and $|L_2^k(d_2^k)| < \delta$) or k > K terminate

Otherwise, let $t_k := \beta \rho^{\ell_k}$, where ℓ_k is the smallest nonnegative integer ℓ such that

$$\Phi(x^{k} + t^{k}d_{1}^{k}, y^{k} + t^{k}d_{2}^{k}) \leq \Phi(x^{k}, y^{k}) + \alpha t_{k} \frac{L_{1}^{\kappa}(d_{1}^{\kappa}) + L_{2}^{\kappa}(d_{2}^{\kappa})}{\|Gx^{k}\| \|Hy^{k}\|}$$

Set $(x^{k+1}, y^{k+1}) := (x^k, y^k) + t_k(d_1^k, d_2^k)$ and k = k+1. Go to step 1

Experiments

An Example: Schur Cone

We test and compare the following algorithms on several problems:

- Brute Force Active Set
- Alternating projection with extrapolation
- Sequential Regularized Partial Linearization
- Gurobi (exact nonconvex quadratic solver based on McCormick relaxation)

The Schur Cone is generated by the matrix

$$H = \left(egin{array}{cccc} 1 & 0 & \dots & 0 \ -1 & 1 & \dots & 0 \ 0 & -1 & \dots & 0 \ dots & dots & dots \ 0 & 0 & \dots & 1 \ 0 & 0 & \dots & -1 \end{array}
ight) \in \mathbb{R}^{n imes n - 1} \qquad \langle H
angle \subseteq e^{-r}$$

One can prove that the maximum angle between the Schur cone Q and \mathbb{R}^n_+ is achieved by

$$y = e_n \in P$$
 $x = (aa...ab) \in Q$ $a = \sqrt{\frac{1}{n(n-1)}}$ $b = -\sqrt{1 - \frac{1}{n}} = x^{\top}y$

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Schur Cone and Positive Orthant

Table 1: Numerical comparison for Gur and BFAS for different dimensions for the problem of finding the maximum angle between the Schur cone and \mathbb{R}^n_+ . The table reports the optimal objective functions values found in the timelimit (60 seconds) and the actual elapsed time. We also report the exact value for each problem.

n	5	10	20	50
exact	0.852416π	0.897584π	0.928217π	0.954833π
Gur	0.852416π	0.897584π	0.928218π	0.954833π
	0.1134 s	0.2016 s	20.1493 s	60* s
BFAS	0.852416π	$\textbf{0.897584}\pi$	0.750000π	0.750000π
	0.3310 s	48.3153 s	60* s	60* s

n	100	200	500
exact	0.968116π	0.977473π	0.985760π
Gur	0.968116π	0.977473π	0.985756π
	60* s	60* s	60* s
BFAS	0.750000π	0.750000π	0.750000π
	60* s	60* s	60* s

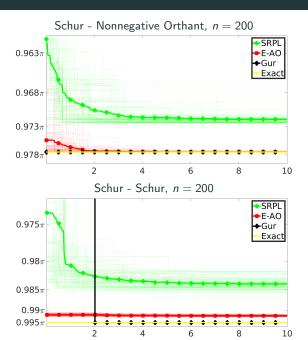
Schur Cone and Positive Orthant

Table 1: Numerical comparison for Gurobi and BFAS for different dimensions for the problem of finding the maximum angle between the Schur cone and itself. The table reports the optimal objective functions values found in the timelimit (60 seconds) and the actual elapsed time. We also report the exact value for each problem.

n	5	10	20	50
exact	0.800000π	0.900000π	0.950000π	0.980000π
Gur	0.800001π	0.900000π	0.950000π	0.980000π
	0.2508 s	60* s	60* s	60* s
BFAS	0.800000π	0.900000π	0.859157π	0.804087π
	0.3856 s	60* s	60* s	60* s

n	100	200	500
exact	0.990000π	0.995000π	0.998000π
Gur	0.936315π	0.994996π	0.998011π
	60* s	60* s	60* s
BFAS	0.750000π	0.750000π	0.750000π
	60* s	60* s	60* s

Schur Cone and Positive Orthant



Maximum Edge Biclique Problem

Recall that solving the Pareto singular value problem is equivalent to solve the maximum edge biclique problem.

Here we thus test all four algorithms on four bipartite graphs taken from a benchmark dataset¹. All graphs have been randomly generated with a fixed edge density, and then a biclique has been added to them. In particular,

- the first graph is a 100×100 graph with density 0.2 and planted biclique of size $50 \times 50 = 2500$,
- the second graph is a 300 \times 300 graph with density 0.3 and planted biclique of size 2 \times 55 = 110,
- the third graph is a 100×100 graph with density 0.71 and planted biclique of size $80 \times 80 = 6400$,
- the fourth graph is a 10000×300 graph with density 0.03 and planted biclique of size $22 \times 2 = 44$.

¹Shaham, E.: maximum biclique benchmark. https://github.com/shahamer/maximum-biclique-benchmark (2019)

Maximum Edge Biclique Problem

Table 1: Numerical comparison for Gurobi, BFAS, E-AO and SRPL for the problem of finding the maximum edge biclique in four different bipartite graphs. The table reports the maximum edgee biclique found in the timelimit (10 seconds) for Gurobi and BFAS. The reported number for E-AO and SRPL are instead the average value found at 10 seconds for 100 runs, and in parentheses the best value found throughout all 100 runs when it differs from the average one. Gurobi cannot be executed on the last graph due to its excessive size.

n	100 × 100	300 × 300	100×100	10000×300
Gur	2500	0	310	NA
BFAS	3	2	2	2
E-AO	66	114	87	12
SRPL	2500	114	6400	46(358)

Given $\langle A,B\rangle=Tr(A^{\top}B)$ an open question is the maximum angle between the cone of PSD matrices \mathcal{P}^n and the cone of nonnegative symmetric matrices \mathcal{N}^n for $n\geq 5$

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$$n=2,3,4 \implies \gamma_n=\frac{3}{4}\pi \qquad \lim_{n\to\infty}\gamma_n\uparrow\pi$$

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5 6	$0.7575 \pi \\ 0.7575 \pi$	$0.7575 \pi \\ 0.7575 \pi$	18 19	$0.7699 \pi \\ 0.7703 \pi$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	Left: Best known lower
7	$0.7575~\pi$	0.7575π	20	0.7719π	0.7719π	bounds on γ_n
8	$0.7608~\pi$	$0.7608 \ \pi$	21	$0.7719~\pi$	$0.7719 \ \pi$	
9	$0.7608 \ \pi$	$0.7608 \ \pi$	22	$0.7719 \ \pi$	0.7719π	Right: Gurobi solutions
10	$0.7609 \ \pi$	0.7608π	23	$0.7722~\pi$	$0.7719 \ \pi$	- In black the exact angle
11	$0.7627~\pi$	0.7627π	24	0.7735π	$0.7730 \ \pi$	$\mathcal{SC}^n \cap \mathcal{P}^n \angle \mathcal{SC}^n \cap \mathcal{N}^n$
12	$0.7649 \ \pi$	0.7649π	25	0.7735π	$0.7730 \ \pi$	
13	$0.7649 \ \pi$	$0.7649 \ \pi$	26	0.7735π	$0.7730 \ \pi$	- In blue if a previous angle
14	$0.7659 \ \pi$	$0.7649 \ \pi$	27	0.7739π	$0.7730 \ \pi$	was bigger then the exact so-
15	$0.7678~\pi$	$0.7649 \ \pi$	28	$0.7750 \ \pi$	$0.7730 \ \pi$	lution
16	$0.7699 \ \pi$	$0.7670 \ \pi$	29	$0.7750 \ \pi$	$0.7741 \ \pi$	
17	0.7699π	$0.7670 \ \pi$	30	0.7757π	0.7741π	 In red if it is a lower bound

the maximum angle between the PSD cone and the nonnegative symmetric cone, both restricted to the subalgebra of circulant matrices. Timelimit: 60 seconds 13 15 17 19 21 23 n 0.762950π 0.757765π 0.764971π 0.768062π 0.768769π 0.766370π exact Gur 0.757765π 0.764971π 0.767876π 0.762950π 0.765409π 0.766370π 0.854 s25.061 s 60* s60* s60* s 60* s**BFAS** 0.762950π 0.757765π 0.764971π 0.768062π 0.768768π 0.766370π N 333 c 0.356 s1 114 c 4 418 s 10 053 s 60* s

Table 2: Numerical comparison of Gur and BFAS for different dimensions for the problem of finding

Table 3: Numerical comparison of Gur, BFAS, E-AO and SRPL for the same problem. T	00 3	
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	imelimit: 1	0
seconds. When the exact value is not available, the best known lower bound is reported v asterisk	vith an	
n 17 10 21 23 25	07	ī

5			•	•		he same problem bound is report)
_	n	17	19	21	23	25	27	
	exact	0.764971π	0.768062π	0.768769π	0.766370π	$0.767385\pi^*$	$0.768258\pi^*$	

 0.765409π

 0.768768π

 0.768768π

 0.768768π

 0.766370π

 0.766370π

 0.766370π

 0.766369π

 0.767385π

 0.762620π

 0.767385π

 0.767384π

 0.760879π

 0.756841π

 0.768258π

 0.768257π

Gur

BFAS

E-AO

SRPL

 0.764971π

 0.764971π

 0.764971π

 0.764970π

 0.759309π

 0.768062π

 0.768062π

 0.768062π

PSD and **SNN** matrices

Since E-AO and SRPL main steps are projections, they can be adapted to the case of NON-polyhedral cones, as long as we know how to compute the projection on such cones

We can thus test them on the task to find the maximum angle between the cone of Positive Semi-Definite matrices and the cone of Symmetric Nonnegative matrices

Table 4: Numerical comparison for E-AO and SRPL for different dimensions for the problem of inding the maximum angle between the PSD cone and the nonnegative symmetric cone. The table reports the best and average value found over 10000 random initializations, together with the average clapsed time. We also report the best known value for each dimension.

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Table 4: Numerical comparison for E-AO and SRPL for different dimensions for the problem of finding the maximum angle between the PSD cone and the nonnegative symmetric cone. The table reports the best and average value found over 10000 random initializations, together with the average elapsed time. We also report the best known value for each dimension.

n	30	40	50	60
best known	0.7757π	0.7789π	0.7812π	0.7837π
EAO _b	0.7757π	0.7789π	0.7812π	0.7837π
EAO_a	0.7741π	0.7768π	0.7790π	0.7805π
	$0.111 \pm 0.054 \; \mathrm{s}$	$0.701 \pm 0.235 \; s$	$1.263 \pm 0.273 \; \text{s}$	$2.852 \pm 0.321 \; \mathrm{s}$
$SRPL_b$	0.7757π	0.7789π	0.7812π	0.7837π
$SRPL_{a}$	0.7739π	0.7766π	0.7787π	0.7802π
	$0.062 \pm 0.025 \text{ s}$	$0.155 \pm 0.060 \; \mathrm{s}$	$0.319 \pm 0.130 \; \mathrm{s}$	$0.565 \pm 0.229 \; \mathrm{s}$

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Workshop on Low-Rank Models and Applications (LRMA)

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Thank You!