Iterative Filtering Algorithms

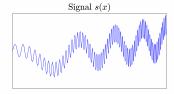
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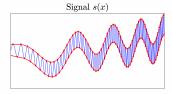
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Computer Science and Mathematics,
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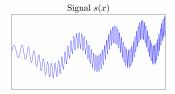
NoSAG21 Conference, L'Aquila

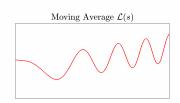
Model of Iterative Filtering

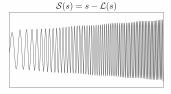
Algorithms

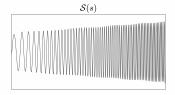


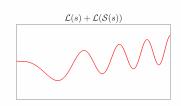


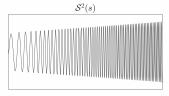


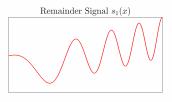


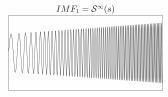


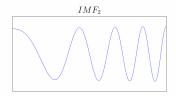




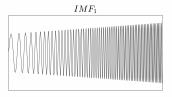


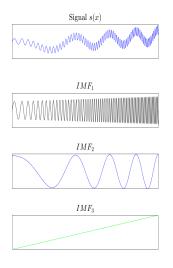












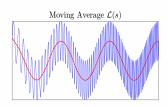
Decomposition of non-stationary signals into Intrinsic Mode Functions (IMF)

- Iterative Method
- Based on the computation of the moving average of the signal
- Splits the signal into simple oscillatory components

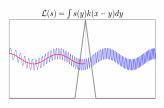
Numerous variants (EEMD, NA-MEMD, FMEMD, etc.) have been proposed in the years to deal with instability and mode splitting/mixing, and to prove its convergence

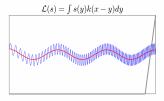
The effect of the moving average is to flatten the highest frequency component

Moving Average $\mathcal{L}(s)$

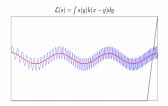


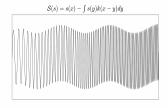
A way to emulate the effect is to use a filter on the signal





Iterative Filtering





Choose the filter *k*:

- Unit-norm, even, nonnegative and compact supported
- $k = \omega \star \omega$
- Smooth

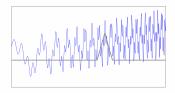
The IF method iteratively apply the filter through convolution

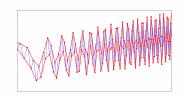
$$S(f) := f(x) - \int f(y)k(x - y)dy$$

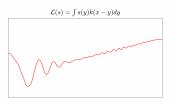
$$IMF = IMF \cup \{S^{\infty}(s)\}$$

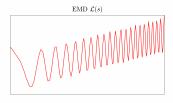
$$s = s - S^{\infty}(s)$$

 $S^{\infty}(s)$ always converges and the method is fast (cyclic matrix, FFT), but it is not as flexible as EMD...



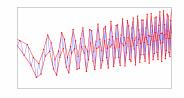




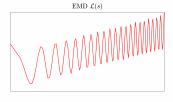


Let's take a look at the instantaneous frequencies



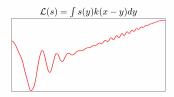


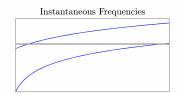




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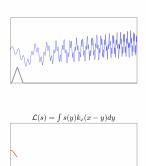


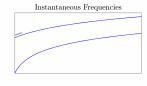
$$\mathcal{L}(\hat{s}) = \hat{s}(y) \cdot \hat{k}(y)$$

IF does not work with non-disjoint bands of frequencies

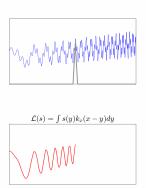
Adaptive Local Iterative Filtering

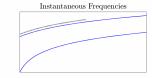
$$k_{x}(y) := k(\ell(x)^{-1}y)\ell(x)^{-1}$$



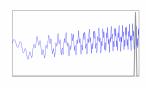


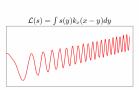
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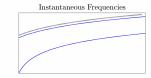




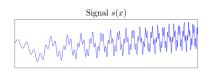
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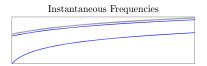




Adaptive Local Iterative Filtering



$$\mathcal{L}(s) = \int s(y) k_x(x-y) dy$$



Given the signal s(x), fix the filter

$$k_{x}(y) := k(\ell(x)^{-1}y)\ell(x)^{-1}$$

and apply iteratively the filter through convolution

$$S(f) := f(x) - \int f(y)k_x(x - y)dy$$

$$IMF = IMF \cup \{S^{\infty}(s)\}$$

$$s = s - S^{\infty}(s)$$

ALIF is now as flexible as EMD, and empirically converges, but..

- No structure, not fast as IF $(O(n^2)$ against O(n)
- Has no clean formal analysis
- $S^{\infty}(s)$ is not always convergent (in the discrete setting)

Discrete Setting

$$\mathbf{s} = [s(h) \ s(2h) \dots s(1-h) \ s(1)] \qquad h = 1/N$$

$$s(x) - \int_0^1 s(y) k_x(x-y) dy|_{x=ah} \sim \mathbf{s}_a - \frac{1}{N} \sum_{b=1}^N k \left(\frac{(a-b)h}{\ell(ah)} \right) \frac{1}{\ell(ah)} \mathbf{s}_b$$

$$S(s) := s - Ms = (I - M)$$

• $\mathcal{S}^{\infty}(s)$ converges whe

The kernel is the same in αM where

$$\Im(\lambda_{\cdot}(M)) > 0 \vee \lambda_{\cdot}(M) = 0$$

Setting a stopping condition in the iteration makes $\mathcal{S}^{\infty}(s)$ a near-kerne

 $k(\mathbf{x}) = \omega(\mathbf{x}) + \omega(\mathbf{x})$

$$\kappa(x) = \omega(x) \star \omega(x),$$

There are artificial examples where *N* has negative eigenvalues, so the convergence is not always assured

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$$S(s) := s - Ms = (I - M)s$$

• $\mathcal{S}^{\infty}(s)$ converges when

$$|\lambda_i(I-M)| < 1 \lor \lambda_i(I-M) = 1$$

Converges to the kernel of M

The kernel is the same in
$$\alpha M$$
 where $\alpha \in \mathbb{R}$, so the real condition is

$$\Im(\lambda_i(M)) > 0 \vee \lambda_i(M) = 0$$

Setting a stopping condition in the iteration makes $\mathcal{S}^{\infty}(s)$ a near-kernel

vector

tinuous, positive and

$$k(x) = \omega(x) \star \omega(x),$$

then the spectrum of M respects the condition for almost every eigenvalue

There are artificial examples where *M* has negative eigenvalues, so the convergence is not always assured

Discrete Setting

S(s) := s - Ms = (I - M)s

$$\mathbf{s} = [s(h) \ s(2h) \ \dots \ s(1-h) \ s(1)] \qquad h = 1/N$$

$$s(x) - \int_{-\infty}^{1} s(v)k_{x}(x-v)dv|_{x-2h} \sim \mathbf{s}_{a} - \frac{1}{L} \sum_{k=0}^{N} k \left(\frac{(a-b)k_{x}(x-v)dv}{a} \right)$$

$$s(x) - \int_0^1 s(y) k_x(x-y) dy|_{x=ah} \sim \mathbf{s}_a - \frac{1}{N} \sum_{b=1}^N k \left(\frac{(a-b)h}{\ell(ah)} \right) \frac{1}{\ell(ah)} \mathbf{s}_b$$

•
$$\mathcal{S}^{\infty}(s)$$
 converges when $|\lambda_i(I-M)| < 1 \ \lor \ \lambda_i(I-M) = 1$ • Converges to the kernel of M

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Setting a stopping condition in the iteration makes $\mathcal{S}^{\infty}(\mathbf{s})$ a near-kernel

vector

For big enough N and if $\ell(x)$ is continuous, positive and

$$k(x) = \omega(x) \star \omega(x),$$

There are artificial examples where M has negative eigenvalues, so the convergence is not always assured

then the spectrum of M respects the

Given the ALIF matrix M, let

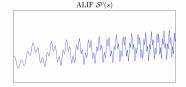
$$S(s) := s - M^T M s = (I - M^T M) s$$

- M^TM Has the same kernel of M
- $\lambda_i(M^TM) \geq 0$

As a consequence, $\mathcal{S}^{\infty}(s)$ always converges, but the method is way slower

- The cost per iteration is doubled
- There are more eigenvalues close to zero, so it takes more iterations to extract the exact component

N = 3000



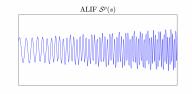
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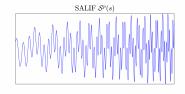
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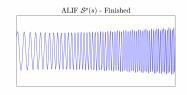
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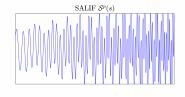
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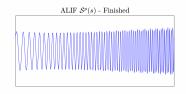
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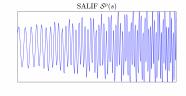
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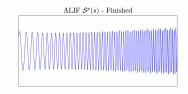
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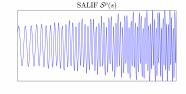
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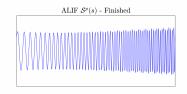
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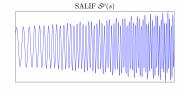
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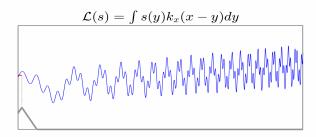
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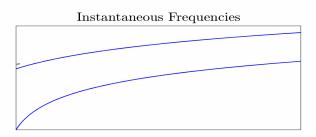


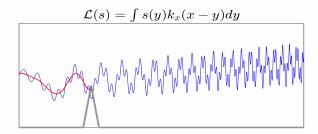


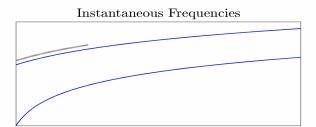


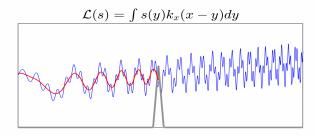
Resampled Iterative Filtering





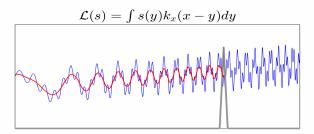




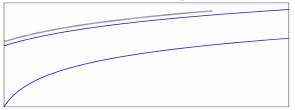


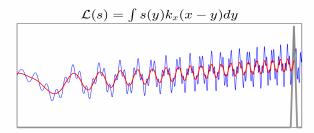
Instantaneous Frequencies

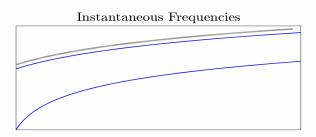




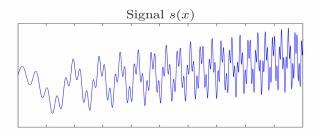
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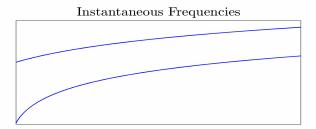




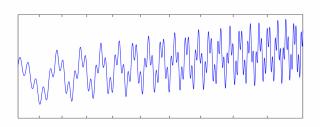


Resampling

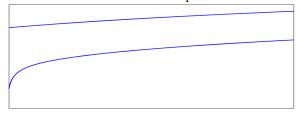


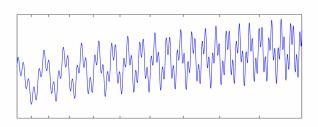


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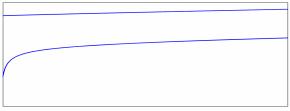


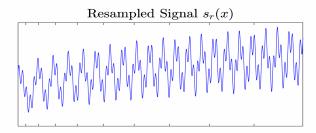
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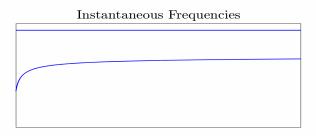


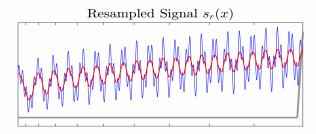


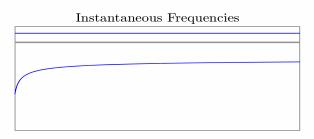
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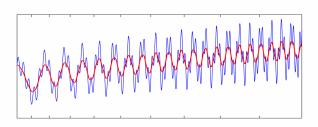






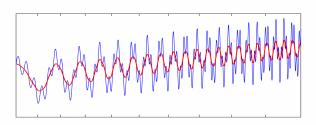






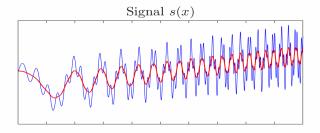
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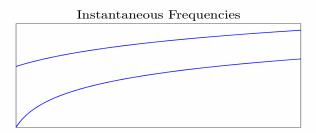




Instantaneous Frequencies







Resampling Function G(x)

ALIF:
$$S(s)(x) := s(x) - \int s(y)k\left(\frac{x-y}{\ell(x)}\right)\frac{1}{\ell(x)}dy$$

$$t=(x-y)/\ell(x)$$
 $x=G(z)$ $S(s)(G(z)):=s(G(z))-\int s(G(z)-t\ell(G(z)))k(t)\,dt$ $G'(z)=\ell(G(z))$ $G(z-t)\sim G(z)-tG'(z)$

RIF:
$$S(s)(G(y)) := s(G(y)) - \int s(G(z-t))k(z) dz$$

ALIF is a "first order" RIF where

$$G^{-1}(z) = \int_0^z \frac{1}{\ell(x)} dx$$

ALIF \neq RIF except when $\ell(x) = \ell$ and both are IF

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$$S(s)(x) := s(x) - \int s(y)k \left(\frac{x-y}{\ell(x)}\right) \frac{1}{\ell(x)} dy$$
$$t = (x-y)/\ell(x) \qquad x = G(z)$$
$$S(s)(G(z)) := s(G(z)) - \int s(G(z) - t\ell(G(z)))k(t) dt$$
$$G'(z) = \ell(G(z)) \qquad G(z-t) \sim G(z) - tG'(z)$$

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$$t = (x-y)/\ell(x) \qquad x = G(z)$$
$$S(s)(G(z)) := s(G(z)) - \int s(G(z) - t\ell(G(z)))k(t) dt$$
$$G'(z) = \ell(G(z)) \qquad G(z-t) \sim G(z) - tG'(z)$$

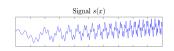
RIF:
$$S(s)(G(y)) := s(G(y)) - \int s(G(z-t))k(z) dz$$

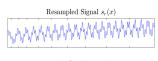
ALIF is a "first order" RIF where

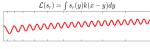
$$G^{-1}(z) = \int_0^z \frac{1}{\ell(x)} dx$$

ALIF \neq RIF except when $\ell(x) = \ell$ and both are IF

Resampled Iterative Filtering







Resampled Moving Average



Given the signal s(x), compute the resampling $s_r(x) := s(G(x))$ $G^{-1}(z) = \int_0^z \frac{1}{\ell(x)} dx$

and apply iteratively the filter through convolution

$$S(f) := f(x) - \int f(y)k(x - y)dy$$

$$IMF = IMF \cup \{S^{\infty}(s_r)(G^{-1}(x))\}$$

$$s = s - S^{\infty}(s_r)(G^{-1}(x))$$

At the cost of two interpolations per IMF, we have an algorithm that is

- As flexible as ALIF
- Fast as IF, the resampling is outside the iterations
- $S^{\infty}(s_r)$ is always convergent

Numerical Experiments

Experiment 1

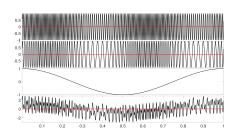
$$N = 8000$$

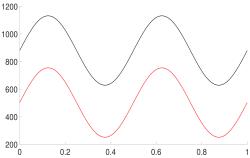
$$h_1(x) = \cos(20\cos(4\pi t) - 160\pi t)$$

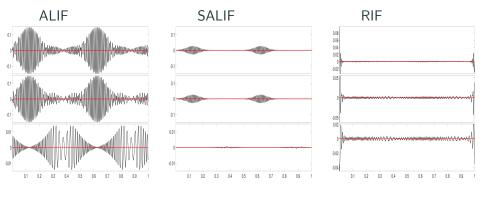
$$h_2(x) = \cos(20\cos(4\pi t) - 280\pi t)$$

$$h_3(x) = \cos(2\pi t)$$

$$h(x) = h_1(x) + h_2(x) + h_3(x)$$

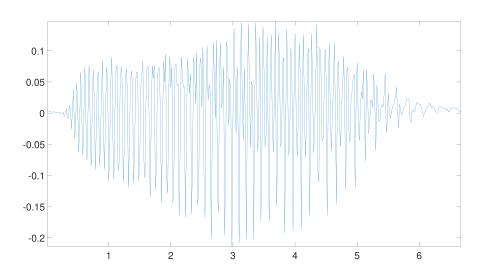




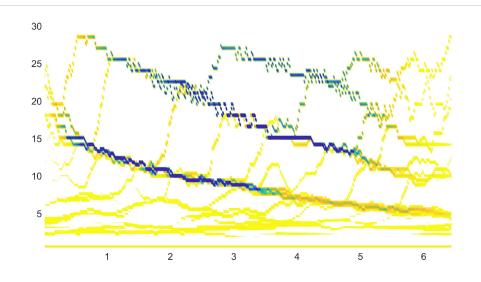


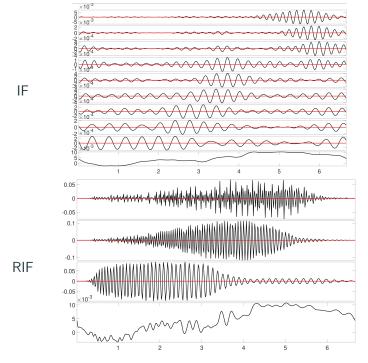
	Time	err1	err2	err3	Niter1	Niter2
ALIF	4.0860	0.070388	0.071158	0.008549	18	2
SALIF	19.7919	0.010054	0.010055	0.000161	353	5
RIF	1.4724	0.070388 0.010054 0.003426	0.003292	0.000908	81	11

Experiment 2



Experiment 2





Future Work

- More involved analysis (borders, length regularity, etc.)
- Multidimensional and Multi-Signals methods
- Direct computation of re-sampling
- Comparison with Synchroqueezing
- RIF/ALIF as denoising methods

Thank You!

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