

Computing cone-constrained singular values of matrices

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Proper Value Decomposition 75

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Class of Computational Complexity

Conical Singular Values

$$\min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top Av \quad P, Q \text{ closed convex cones} \\ \text{finitely generated}$$

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Conic Angles

$$\min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top v$$

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Singular Values

$$\min_{\|u\|=\|v\|=1} u^\top Av$$

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Polynomial Time
 $O(mn^2)$ to compute
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Reductions

Lemma (B., G., S. 2024)

Any matrix $A \in \mathbb{R}^{m \times n}$ of spectral norm 1 and $m \geq n$ can be decomposed as $A = U^\top V$ where $U \in \mathbb{R}^{(m+n) \times m}$, $V \in \mathbb{R}^{(m+n) \times n}$ have orthonormal columns

$$\min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1}} u^\top A v = \min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1}} u^\top U^\top V v = \min_{\substack{\tilde{u} \in UP, \|\tilde{u}\| = 1, \\ \tilde{v} \in VQ, \|\tilde{v}\| = 1}} \tilde{u}^\top \tilde{v}$$

The minimum conical singular value problem
reduces polynomially
to the maximum angle between cones problem

Theorem (G., Glineur 2013)

Let $B \in \{0, 1\}^{m \times n}$ be the bi-adjacency matrix of a bipartite graph with $d \geq \max\{m, n\}$.

$$\min_{x, y \geq 0} \|B - d(1 - B) - xy^\top\|_F^2 \quad (\text{Nonnegative Rank 1})$$

is solved by binary vectors x, y that identify the Maximum Edge Biclique

Theorem (Seeger, S. 2023)

$$\sigma_0 = (u^*)^\top A v^* = \min_{u, v \geq 0} u^\top A v \quad : \quad \|u\| = \|v\| = 1 \quad (\text{Pareto SV})$$

If A has at least one negative entry then $(x^*, y^*) = \sqrt{-\sigma_0}(u^*, v^*)$ is optimal for

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Theorem (Peeters 2003)

The Maximal Edge Biclique problem is NP-hard

Maximal Edge Biclique

Maximum Number of
Edges in a Bipartite
Connected Subgraph

NP-hard

Everything is Hard

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Nonnegative Rank 1

$$\min_{x, y \geq 0} \|M - xy^{\top}\|$$

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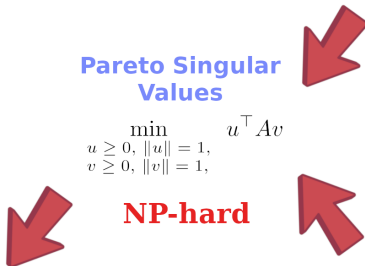
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Conic Angles

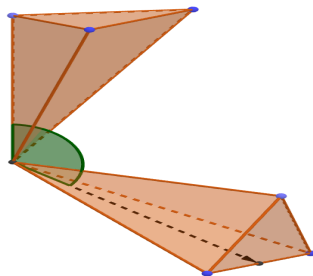
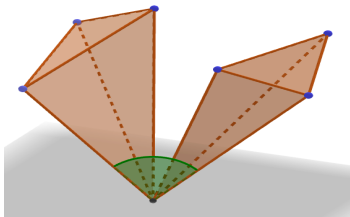
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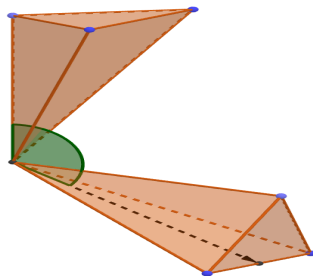
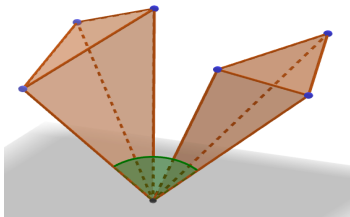


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"Simple" Case:

$$\min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top v \geq 0 \implies u, v \text{ are vertices of } P, Q$$



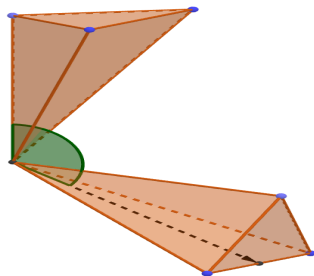
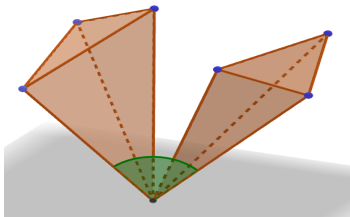
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"Simple" Case:

If one of u, v in the antipodal pair is a vertex then the problem is **Polynomial** in n and the number of generators of P, Q

$$\min_{v \in Q, \|v\|=1} u^\top v = - \max_{v \in -Q, \|v\|=1} u^\top v \implies v = - \frac{\text{Proj}(u, -Q)}{\|\text{Proj}(u, -Q)\|}$$
$$\text{Proj}(u, -Q) \equiv \min_{y \geq 0} \|u - (-H)y\| \quad \langle H \rangle = Q, \text{ NNLS, convex}$$



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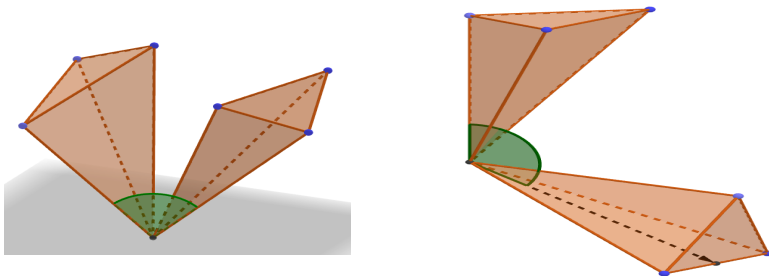
if $(u^*)^\top v^* < 0$, when is it that one among u, v is a vertex?

Theorem (B., G., S. 2024)

Let (u, v) be a stationary point and let $u \in \text{int}(F_u)$, $v \in \text{int}(F_v)$ where F_u, F_v are faces of P, Q . If $\dim(F_u) + \dim(F_v) > n$ and $v \neq \pm u$, then (u, v) is a saddle point

Corollary (B., G., S. 2024)

If (u, v) is a local minimum in dimension $n \leq 3$ with $u \neq -v$, then at least one among u, v is a vertex



Algorithms

Brute Force Active Set

$$\lambda^* = \min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top A v = \min_{\substack{x \geq 0, \|Gx\| = 1, \\ y \geq 0, \|Hy\| = 1,}} x^\top G^\top A H y$$

Idea: If we know the sets $\mathcal{I}, \mathcal{J}$ of indices for which $x_i^*, y_j^* > 0$, called **Active Sets**, then a direct gradient computation solves the problem

KKT Conditions:

$$\begin{cases} 0 \leq x^* \perp G^\top A H y^* - \lambda^* G^\top G x^* \geq 0 \\ 0 \leq y^* \perp H^\top A^\top G x^* - \lambda^* H^\top H y^* \geq 0 \\ \|Gx^*\| = \|Hy^*\| = 1 \end{cases} \implies \begin{cases} 0 < \bar{x}, \quad \bar{G}^\top A \bar{H} \bar{y} - \lambda^* \bar{G}^\top \bar{G} \bar{x} = 0 \\ 0 < \bar{y}, \quad \bar{H}^\top A^\top \bar{G} \bar{x} - \lambda^* \bar{H}^\top \bar{H} \bar{y} = 0 \\ \bar{x} := x_{\mathcal{I}}^*, \bar{y} := y_{\mathcal{J}}^*, \bar{G} := G_{\cdot, \mathcal{I}}, \bar{H} := H_{\cdot, \mathcal{J}} \end{cases}$$

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For the optimal solution $(u^*, v^*) = (Gx^*, Hy^*) = (\bar{G}\bar{x}, \bar{H}\bar{y})$ and $\lambda^* = (u^*)^\top A v^*$

$$M^* := \begin{pmatrix} 0 & \bar{H}^\top A^\top \bar{G} \\ \bar{G}^\top A \bar{H} & 0 \end{pmatrix} \implies M^* \begin{pmatrix} \bar{y} \\ \bar{x} \end{pmatrix} = \lambda^* \begin{pmatrix} \bar{y} \\ \bar{x} \end{pmatrix}$$

where λ^* is the least eigenvalue of M^* (from 2° order KKT)

For any $\mathcal{I}, \mathcal{J}$, if λ is the least eigenvalue λ of M and admits a nonnegative eigenvector then $\lambda \geq \lambda^*$

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$$M^* := \begin{pmatrix} 0 & \bar{H}^\dagger A^\top \bar{G} \\ \bar{G}^\dagger A \bar{H} & 0 \end{pmatrix} \implies M^* \begin{pmatrix} \bar{y} \\ \bar{x} \end{pmatrix} = \lambda^* \begin{pmatrix} \bar{y} \\ \bar{x} \end{pmatrix}$$

where λ^* is the least eigenvalue of M^* (from 2° order KKT)

For any $\mathcal{I}, \mathcal{J}$, if λ is the least eigenvalue λ of M and admits a nonnegative eigenvector then $\lambda \geq \lambda^*$

Brute Force Active Set

$$\lambda^* = \min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top A v = \min_{\substack{x \geq 0, \|Gx\| = 1, \\ y \geq 0, \|Hy\| = 1,}} x^\top G^\top A H y$$

Idea: If we know the sets $\mathcal{I}, \mathcal{J}$ of indices for which $x_i^*, y_j^* > 0$, called **Active Sets**, then a direct gradient computation solves the problem

KKT Conditions:

$$\begin{cases} 0 \leq x^* \perp G^\top A H y^* - \lambda^* G^\top G x^* \geq 0 \\ 0 \leq y^* \perp H^\top A^\top G x^* - \lambda^* H^\top H y^* \geq 0 \\ \|Gx^*\| = \|Hy^*\| = 1 \end{cases} \implies \begin{cases} 0 < \bar{x}, \quad \bar{G}^\dagger A \bar{H} \bar{y} - \lambda^* \bar{x} = 0 \\ 0 < \bar{y}, \quad \bar{H}^\dagger A^\top \bar{G} \bar{x} - \lambda^* \bar{y} = 0 \\ \bar{x} := x_{\mathcal{I}}^*, \bar{y} := y_{\mathcal{J}}^*, \bar{G} := G_{:, \mathcal{I}}, \bar{H} := H_{:, \mathcal{J}} \end{cases}$$

Theorem (B., G., S. 2024)

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Idea: If we know the sets $\mathcal{I}, \mathcal{J}$ of indices for which $x_i^*, y_j^* > 0$, called **Active Sets**, then a direct gradient computation solves the problem

The Active Set algorithm cycles over all subsets of indices $\mathcal{I}, \mathcal{J}$ and tests if the least eigenvalue of M has a nonnegative eigenvector, giving us upper bounds on λ^* , and the exact solution when $\mathcal{I}, \mathcal{J}$ coincide with the active sets of (x^*, y^*)

Optimizations: $2 < |\mathcal{I}| + |\mathcal{J}| \leq m + n - \text{Null}(A^\top A - \|A\|^2 I)$ and $\overline{G}, \overline{H}$ must be full rank

Theorem (B., G., S. 2024)

For the optimal solution $(u^*, v^*) = (Gx^*, Hy^*) = (\overline{G}\overline{x}, \overline{H}\overline{y})$ and $\lambda^* = (u^*)^\top A v^*$

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where λ^* is the least eigenvalue of M^* (from 2° order KKT)

For any $\mathcal{I}, \mathcal{J}$, if λ is the least eigenvalue λ of M and admits a nonnegative eigenvector then $\lambda \geq \lambda^*$

Brute Force Active Set

Input: $A \in \mathbb{R}^{m \times n}$, $G \in \mathbb{R}^{m \times p}$, $H \in \mathbb{R}^{n \times q}$, $P = \langle G \rangle$, $Q = \langle H \rangle$

Output: $\lambda = \min u^\top A v$ such that $\|u\| = \|v\| = 1$, $u \in P$, $v \in Q$

- 1: $\lambda = g_i^\top A h_j = \min_{k,\ell} (G^\top A H)_{k,\ell}$, $u = g_i$, $v = h_j$, $r = \text{Null}(A^\top A - \|A\|^2 I_n)$
 - 2: $\mathcal{J} := \{(\mathcal{I}, \mathcal{J}) : 2 < |\mathcal{I}| + |\mathcal{J}| \leq m + n - r, \overline{G} := G_{:, \mathcal{I}} \text{ and } \overline{H} := H_{:, \mathcal{J}} \text{ full column rank}\}$
 - 3: **for** $(\mathcal{I}, \mathcal{J}) \in \mathcal{J}$, **do**
 - 4: $A_x = \overline{G}^\dagger A^\top \overline{H}$, $A_y = \overline{H}^\dagger A \overline{G}$
 - 5: $A_\lambda = A_y A_x$, $\tilde{A}_\lambda = A_x$ (or $A_\lambda = A_x A_y$, $\tilde{A}_\lambda = A_y$ if $|\mathcal{I}| > |\mathcal{J}|$)
 - 6: **if** $\rho(A_\lambda) \leq \lambda^2$ **then** Skip to the next $(\mathcal{I}, \mathcal{J}) \in \mathcal{J}$
 - 7: U right eigenspace of $\rho(A_\lambda)$ in A_λ , $\mu = -\sqrt{\rho(A_\lambda)}$, $W = \begin{pmatrix} \tilde{A}_\lambda U / \mu \\ U \end{pmatrix}$
 - 8: Compute the reduced QR of $W = VR$
 - 9: **if** $(VV^\top - I)z = 0$, $z \geq 0$, $e^\top z = 1$ admits a solution **then**
 - 10: $\lambda = \mu$, $z = [y^\top \ x^\top]^\top$ (or $z = [x^\top \ y^\top]^\top$ if $|\mathcal{I}| > |\mathcal{J}|$)
 - 11: $u = \overline{G}x / \|\overline{G}x\|$, $v = \overline{H}y / \|\overline{H}y\|$
 - 12: **end if**
 - 13: **end for**
-

Alternating projection with extrapolation

$$\lambda^* = \min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top A v$$

Idea: We have seen that if we know u^* or v^* , then finding the other is equivalent to solve an easy convex problem

Alternate Projection: starting from an initial feasible point (u_0, v_0) and $k = 0$

- $u_{k+1} = \arg \min_{x \in P} x^\top A v_k$ such that $\|x\|_2 = 1$
- $v_{k+1} = \arg \min_{y \in Q} u_{k+1}^\top A y$ such that $\|y\|_2 = 1$
- $k = k + 1$

To accelerate the convergence, we add an **Extrapolation step** after each update

- $u_{k+1} = u_{k+1} + \beta(u_{k+1} - u_k)$
- $v_{k+1} = v_{k+1} + \beta(v_{k+1} - v_k)$
- If the objective increases then we decrease β and go back to (u_k, v_k) , otherwise we increase β

The method converges to a stationary point, that may not be optimal

Alternating projection with extrapolation

$$\lambda^* = \min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top Av$$

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The method **converges** to a stationary point, that **may not be optimal**

Alternating projection with extrapolation

Input: $A \in \mathbb{R}^{m \times n}$, cones $P \subseteq \mathbb{R}^m$ and $Q \subseteq \mathbb{R}^n$

Output: An approximate solution to $\min_{u \in P, v \in Q} u^\top A v$ such that $\|u\|_2 = \|v\|_2 = 1$.

```
1:  $u = 0, v = 0, v_e = v_0, k = 1$ .
2: while  $k \leq K$  and  $(\|u - u_p\|_2 \geq \delta$  or  $\|v - v_p\|_2 \geq \delta)$  do
3:    $u_p = u$ . % Keep previous iterate in memory
4:    $u = \arg \min_{x \in P} x^\top A v_e$  such that  $\|x\|_2 = 1$ .
5:    $u_e = u + \beta(u - u_p)$ . % Extrapolated point
6:    $v_p = v$ . % Keep previous iterate in memory
7:    $v = \arg \min_{y \in Q} u_e^\top A y$  such that  $\|y\|_2 = 1$ .
8:    $v_e = v + \beta(v - v_p)$ . % Extrapolated point
9:    $e_k \leftarrow u^\top A v$ .
10:  if  $k \geq 2$  and  $e_k > e_{k-1}$  then
11:     $u = u_p, v = v_p, \beta = \frac{\beta}{\eta}$ .
12:  else
13:     $\beta \leftarrow \min(1, \gamma\beta)$ .
14:  end if
15:   $k \leftarrow k + 1$ .
16: end while
```

Sequential Regularized Partial Linearization

$$\lambda^* = \min_{\substack{u \in P, \|u\| = 1, \\ v \in Q, \|v\| = 1,}} u^\top A v = \min_{\substack{u \in P, u \neq 0, \\ v \in Q, v \neq 0,}} \frac{u^\top A v}{\|u\| \|v\|} = \min_{\substack{e^\top x = 1, x \geq 0, \\ e^\top y = 1, y \geq 0,}} \frac{x^\top G^\top A H y}{\|Gx\| \|Hy\|}$$

Idea: If the minimum of $f_\delta(x, y) := x^\top G^\top A H y - \delta \|Gx\| \|Hy\|$ over $(x, y) \in \Delta_p \times \Delta_q$ is $\mu < 0$ then we get a decrease in the objective function

$$\frac{x^\top G^\top A H y}{\|Gx\| \|Hy\|} = \delta + \frac{\mu}{\|Gx\| \|Hy\|} < \delta$$

Partial Linearization: starting from an initial feasible point (x_0, y_0) and $k = 0$,

- $\delta = \frac{x_k^\top G^\top A H y_k}{\|Gx_k\| \|Hy_k\|}$
- Linearize wrt x the function $f_\delta(x, y_k)$, penalize it with $\|x - x_k\|^2$ and minimize it to obtain x_{k+1}
- Linearize wrt y the function $f_\delta(x_{k+1}, y)$, penalize it with $\|y - y_k\|^2$ and minimize it to obtain y_{k+1}
- $k = k + 1$

To accelerate the convergence, we add an **Extrapolation step**

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Input: $A \in \mathbb{R}^{m \times n}$, cones $P \subseteq \mathbb{R}^m$ and $Q \subseteq \mathbb{R}^n$

Output: An approximate solution to $\min_{u \in P, v \in Q} \langle u, Av \rangle$ such that $\|u\| = \|v\| = 1$

1: Set

$$\delta_k := \frac{\langle Gx^k, AHy^k \rangle}{\|Gx^k\| \|Hy^k\|}$$

2: Let $L_1^k(x) := \langle Gx, AHy^k - \delta_k \|Gx^k\|^{-1} \|Hy^k\| Gx^k \rangle$

Compute a solution $\tilde{x}^k$ to the convex program

$$\min L_1^k(x) + \frac{\mu_1}{2} \|x - x^k\|^2 \quad \text{such that } x \in \Delta_p$$

3: Let $L_2^k(y) := \langle Hy, A^\top Gx^k - \delta_k \|Gx^k\| \|Hy^k\|^{-1} Hy^k \rangle$

Compute a solution $\tilde{y}^k$ to the convex program

$$\min L_2^k(y) + \frac{\mu_2}{2} \|y - y^k\|^2 \quad \text{such that } y \in \Delta_q$$

4: Let $d_1^k := \tilde{x}^k - x^k$ and $d_2^k := \tilde{y}^k - y^k$

5: If $(|L_1^k(d_1^k)| < \delta$ and $|L_2^k(d_2^k)| < \delta)$ or $k \geq K$ terminate

Otherwise, let $t_k := \beta \rho^{\ell_k}$, where ℓ_k is the smallest nonnegative integer ℓ such that

$$\Phi(x^k + t^k d_1^k, y^k + t^k d_2^k) \leq \Phi(x^k, y^k) + \alpha t_k \frac{L_1^k(d_1^k) + L_2^k(d_2^k)}{\|Gx^k\| \|Hy^k\|}$$

Set $(x^{k+1}, y^{k+1}) := (x^k, y^k) + t_k(d_1^k, d_2^k)$ and $k = k + 1$. Go to step 1

Experiments

An Example: Schur Cone

We test and compare the following algorithms on several problems:

- Brute Force Active Set
- Alternating projection with extrapolation
- Sequential Regularized Partial Linearization
- Gurobi (exact nonconvex quadratic solver based on McCormick relaxation)

The **Schur Cone** is generated by the matrix

$$H = \begin{pmatrix} 1 & 0 & \dots & 0 \\ -1 & 1 & \dots & 0 \\ 0 & -1 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & 1 \\ 0 & 0 & \dots & -1 \end{pmatrix} \in \mathbb{R}^{n \times n-1} \quad \langle H \rangle \subseteq e^\perp$$

One can prove that the maximum angle between the Schur cone Q and $\mathbb{R}_+^n$ is achieved by

$$y = e_n \in P \quad x = (a \ a \ \dots \ a \ b) \in Q \quad a = \sqrt{\frac{1}{n(n-1)}} \quad b = -\sqrt{1 - \frac{1}{n}} = x^\top y$$

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Schur Cone and Positive Orthant

Table 1: Numerical comparison for Gur and BFAS for different dimensions for the problem of finding the maximum angle between the Schur cone and $\mathbb{R}_+^n$. The table reports the optimal objective functions values found in the timelimit (60 seconds) and the actual elapsed time. We also report the exact value for each problem.

n	5	10	20	50
exact	0.852416π	0.897584π	0.928217π	0.954833π
Gur	0.852416π 0.1134 s	0.897584π 0.2016 s	0.928218π 20.1493 s	0.954833π 60* s
BFAS	0.852416π 0.3310 s	0.897584π 48.3153 s	0.750000π 60* s	0.750000π 60* s

n	100	200	500
exact	0.968116π	0.977473π	0.985760π
Gur	0.968116π 60* s	0.977473π 60* s	0.985756π 60* s
BFAS	0.750000π 60* s	0.750000π 60* s	0.750000π 60* s

Schur Cone and Positive Orthant

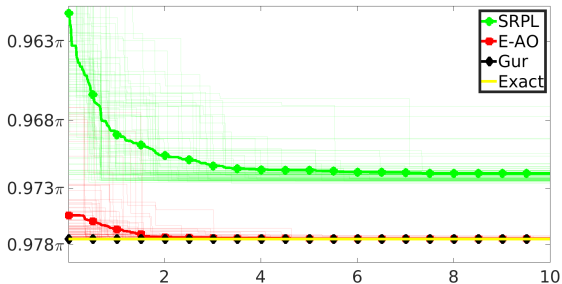
Table 1: Numerical comparison for Gurobi and BFAS for different dimensions for the problem of finding the maximum angle between the Schur cone and itself. The table reports the optimal objective functions values found in the timelimit (60 seconds) and the actual elapsed time. We also report the exact value for each problem.

n	5	10	20	50
exact	0.800000π	0.900000π	0.950000π	0.980000π
Gur	0.800001π 0.2508 s	0.900000π 60* s	0.950000π 60* s	0.980000π 60* s
BFAS	0.800000π 0.3856 s	0.900000π 60* s	0.859157π 60* s	0.804087π 60* s

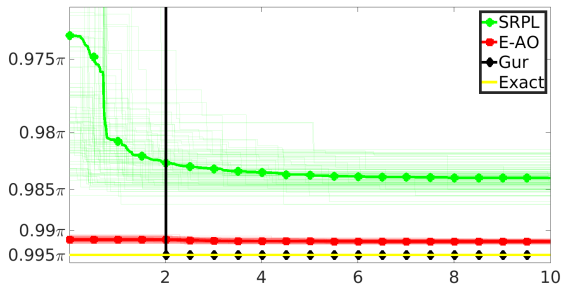
n	100	200	500
exact	0.990000π	0.995000π	0.998000π
Gur	0.936315π 60* s	0.994996π 60* s	0.998011π 60* s
BFAS	0.750000π 60* s	0.750000π 60* s	0.750000π 60* s

Schur Cone and Positive Orthant

Schur - Nonnegative Orthant, $n = 200$



Schur - Schur, $n = 200$



Maximum Edge Biclique Problem

Recall that solving the Pareto singular value problem is equivalent to solve the maximum edge biclique problem.

Here we thus test all four algorithms on four bipartite graphs taken from a benchmark dataset¹. All graphs have been randomly generated with a fixed edge density, and then a biclique has been added to them. In particular,

- the first graph is a 100×100 graph with density 0.2 and planted biclique of size $50 \times 50 = 2500$,
- the second graph is a 300×300 graph with density 0.3 and planted biclique of size $2 \times 55 = 110$,
- the third graph is a 100×100 graph with density 0.71 and planted biclique of size $80 \times 80 = 6400$,
- the fourth graph is a 10000×300 graph with density 0.03 and planted biclique of size $22 \times 2 = 44$.

¹Shaham, E.: maximum biclique benchmark. <https://github.com/shahamer/maximum-biclique-benchmark> (2019)

Maximum Edge Biclique Problem

Table 1: Numerical comparison for Gurobi, BFAS, E-AO and SRPL for the problem of finding the maximum edge biclique in four different bipartite graphs. The table reports the maximum edge biclique found in the timelimit (10 seconds) for Gurobi and BFAS. The reported number for E-AO and SRPL are instead the average value found at 10 seconds for 100 runs, and in parentheses the best value found throughout all 100 runs when it differs from the average one. Gurobi cannot be executed on the last graph due to its excessive size.

n	100×100	300×300	100×100	10000×300
Gur	2500	0	310	NA
BFAS	3	2	2	2
E-AO	66	114	87	12
SRPL	2500	114	6400	46(358)

Maximum Angle between PSD and Nonnegative Symmetric Matrices

Given $\langle A, B \rangle = \text{Tr}(A^\top B)$ an [open question](#) is the maximum angle between the cone of PSD matrices $\mathcal{P}^n$ and the cone of nonnegative symmetric matrices $\mathcal{N}^n$ for $n \geq 5$

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$$n = 2, 3, 4 \implies \gamma_n = \frac{3}{4}\pi \quad \lim_{n \rightarrow \infty} \gamma_n \uparrow \pi$$

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5	0.7575 π	0.7575 π	18	0.7699 π	0.7670 π
6	0.7575 π	0.7575 π	19	0.7703 π	0.7681 π
7	0.7575 π	0.7575 π	20	0.7719 π	0.7719 π
8	0.7608 π	0.7608 π	21	0.7719 π	0.7719 π
9	0.7608 π	0.7608 π	22	0.7719 π	0.7719 π
10	0.7609 π	0.7608 π	23	0.7722 π	0.7719 π
11	0.7627 π	0.7627 π	24	0.7735 π	0.7730 π
12	0.7649 π	0.7649 π	25	0.7735 π	0.7730 π
13	0.7649 π	0.7649 π	26	0.7735 π	0.7730 π
14	0.7659 π	0.7649 π	27	0.7739 π	0.7730 π
15	0.7678 π	0.7649 π	28	0.7750 π	0.7730 π
16	0.7699 π	0.7670 π	29	0.7750 π	0.7741 π
17	0.7699 π	0.7670 π	30	0.7757 π	0.7741 π

Left: Best known lower bounds on γ_n

Right: Gurobi solutions

- In **black** the exact angle $\mathcal{SC}^n \cap \mathcal{P}^n \angle \mathcal{SC}^n \cap \mathcal{N}^n$

- In **blue** if a previous angle was bigger then the exact solution

- In **red** if it is a lower bound

Table 2: Numerical comparison of Gur and BFAS for different dimensions for the problem of finding the maximum angle between the PSD cone and the nonnegative symmetric cone, both restricted to the subalgebra of circulant matrices. Timelimit: 60 seconds

n	13	15	17	19	21	23
exact	0.762950π	0.757765π	0.764971π	0.768062π	0.768769π	0.766370π
Gur	0.762950π 0.854 s	0.757765π 25.061 s	0.764971π 60* s	0.767876π 60* s	0.765409π 60* s	0.766370π 60* s
BFAS	0.762950π 0.333 s	0.757765π 0.356 s	0.764971π 1.114 s	0.768062π 4.418 s	0.768768π 19.953 s	0.766370π 60* s

Table 3: Numerical comparison of Gur, BFAS, E-AO and SRPL for the same problem. Timelimit: 10 seconds. When the exact value is not available, the best known lower bound is reported with an asterisk

n	17	19	21	23	25	27
exact	0.764971π	0.768062π	0.768769π	0.766370π	$0.767385\pi^*$	$0.768258\pi^*$
Gur	0.764971π	0.759309π	0.765409π	0.766370π	0.767385π	0.760879π
BFAS	0.764971π	0.768062π	0.768768π	0.766370π	0.762620π	0.756841π
E-AO	0.764971π	0.768062π	0.768768π	0.766370π	0.767385π	0.768258π
SRPL	0.764970π	0.768062π	0.768768π	0.766369π	0.767384π	0.768257π

PSD and SNN matrices

Since E-AO and SRPL main steps are projections, they can be adapted to the case of NON-polyhedral cones, as long as we know how to compute the projection on such cones

We can thus test them on the task to find the maximum angle between the cone of Positive Semi-Definite matrices and the cone of Symmetric Nonnegative matrices

Table 4: Numerical comparison for E-AO and SRPL for different dimensions for the problem of finding the maximum angle between the PSD cone and the nonnegative symmetric cone. The table reports the best and average value found over 10000 random initializations, together with the average elapsed time. We also report the best known value for each dimension.

n	30	40	50	60
best known	0.7757π	0.7789π	0.7812π	0.7837π
EAO _b	0.7757π	0.7789π	0.7812π	0.7837π
EAO _a	0.7741π 0.111 ± 0.054 s	0.7768π 0.701 ± 0.235 s	0.7790π 1.263 ± 0.273 s	0.7805π 2.852 ± 0.321 s
SRPL _b	0.7757π	0.7789π	0.7812π	0.7837π
SRPL _a	0.7739π 0.062 ± 0.025 s	0.7766π 0.155 ± 0.060 s	0.7787π 0.319 ± 0.130 s	0.7802π 0.565 ± 0.229 s

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Thank You!